Soviet Arrivals Smolensk, (version 4)

New units enter play per 2.1. All types of Transport Points arrive loaded (with extra SP, in addition to the amount received from the Supply Table).

8 Jul

Soviet Rail Cap is 2 at start.
No hedgehogs above Level 1 (1.3b).
Soviet MA halved on this turn.
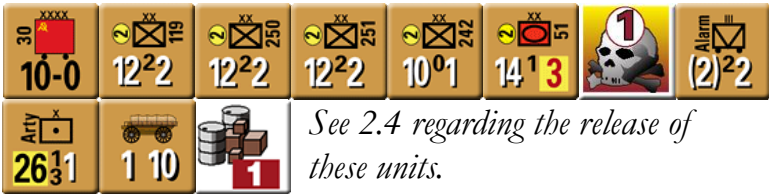*Begin Operational Limits, no Strat Move or Hedgehog Construction during July (2.3e).*

Add to Soviet Pool

12 Jul

Any Airbase:

w/i 3 of 60.34:

See 2.4 regarding the release of these units.

Entry B or C:

15 Jul

Any Airbase:

w/i 3 of 56.20:

See 2.4 regarding the release of these units.

15 Jul continued, w/i 3 of 52.09:

See 2.4 regarding the release of these units.

19 Jul

Soviet Rail Cap is now 3.
Entry L is shut down (2.1a).

Any Airbase:

North Edge, east of 32.xx:

Remove:

22 Jul Any Airbase:

Entry A:

Entry D or E:

Frontal Reserves (2.3c):

Converts into:

Two free rebuilds: an IL.2 and underline either an HQ or artillery unit.

Soviet Arrivals Smolensk, page 2

26 Jul
Any Airbase: [MiG.3 26 | 2-1] **Entry D or E:** [21 | 7³4] [52 | 7³4]

29 Jul [RESERVE] **Entry B or C:** [2 45] [fuel 2] **Entry D:** [43 XXXX 10-0] [105 | 18¹3] [Arty 26³1]

1 Aug *No hedgehogs above Level 1 (1.3b).*
End Operational Limits (2.3e).

Any Airbase: [Yak.1 22 | 2-1] [IL2 24 | (2)-4] [IL2 24 | (2)-4] **Entry B or C:** [109 | 18¹3] [194 | 13³3] [4³6]

Entry D: [3 XXXX 10-0] [214 | 5⁴4] [18 | 8¹5] [20 | 4³6] [68 UR | (5)¹1] [Arty 26³1] [1 10] [fuel 1]

Frontal Reserves (2.3c): [fuel 2] [57 | 16¹3] **Converts into:** [114 | 8¹5] *Two free rebuilds: an IL.2 and either an HQ or artillery unit.*

5 Aug [RESERVE] **Entry D:** [269 | 12²2] [280 | 11¹1] [282 | 11¹1] [32 XXXX 10-0] [49 XXXX 10-0]

Entry B or C: [309 | 11¹1] [Mil 7M | 12²2] [skull 1] [Mil 2M | 11¹1] [Mil 8M | 11¹1] [skull 1] [Mil 18M | 11¹1] [skull 1]
[Mil 13M | 10⁰1] [skull 1] [Alarm (2)²2] [Arty 26³1] [Arty 26³1] [1 10 fuel 1] [2 45 fuel 2]

8 Aug
Entry A: [45 | 6¹4] **Entry D:** [33 XXXX 10-0] [Mil 1M | 12²2] [Mil 17M | 12²2] [skull 1] [Mil 5M | 11¹1]
[Mil 9M | 10⁰1] [skull 1] [Mil 21M | 10⁰1] [skull 1] [Arty 26³1]

15 Aug **Entry A:** [303 | 11¹1] **Entry D or E:** [211 | 12²2] [278 | 12²2] [279 | 12²2]

19 Aug *Entry E is shut down (2.1a). Begin checks for Early Decision (5.0b). No more Special Repls.*

Remove: [3 10-0] [4 10-0] [13 10-0] [21 10-0] [13 | 20¹3] [50 | 18¹3] [55 | 14¹3] [18 | 8¹5]
[219 | 6²3] [127 | 13³3] [17 | 12²2] [24 | 12²2] [42 | 12²2] [49 | 12²2] [55 | 12²2] [102 | 12²2] [117 | 12²2]
[137 | 12²2] [148 | 12²2] [151 | 12²2] [154 | 12²2] [160 | 12²2] [167 | 12²2] [172 | 12²2] [269 | 12²2] [18 | 11¹1]
[121 | 11¹1] [132 | 11¹1] [143 | 11¹1] [155 | 11¹1] [187 | 11¹1] [280 | 11¹1] [282 | 11¹1] [8 | 5⁴4] [214 | 5⁴4]
[7 | 5³3] [12 | 4³6] [21 | 7³4] [52 | 7³4] [32 | 6²4] [47 | 6²4] [43 | 2¹4] [Arty 26³1] [Arty 26³1]
[Arty 26³1] [Arty 26³1] [Arty 26³1] [Arty 26³1] [2 45] [4 10]

22 Aug **Any Airbase:** [IL2 24 | (2)-4] [IL2 24 | (2)-4]

1 Sep Entry B or C: [121 | 6²5] [129 | 6²5] [143 | 5¹6] [43 | 4²4] [49 | 4²4] [52 | 4²4] [54 | 4²4] [56 | 4²4]
[59 | 4²4] [64 | 4²4] [66 | 4²4] [113 | 4²4] [184 | 4²4] [186 | 4²4] [64 UR | (5)¹1]

Frontal Reserves (2.3c): [fuel 2] [103 | 12¹4] **Converts into:** [103 | 10⁰1]

Two free rebuilds: an IL.2 and either an HQ or artillery unit.

Axis Arrivals Smolensk, version 4

New units enter play per 3.1. All types of Transport Points arrive loaded (with extra SP, in addition to the amount received from the Supply Table).

8 Jul

Axis Rail Cap is 0 at start.
No hedgehogs above Level 1 (1.3b).
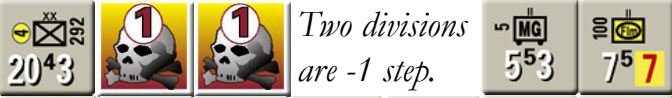*Begin Security Needs (3.3b).*
Begin Guderian & Hoth (3.4).

If Option 4.1b used, the 'Supply Train' event occurs automatically on 8 July through 15 July.

12 Jul

Entry K:

Step loss can be applied to either division.

Entry I or J:

Two divisions are -1 step.

Entry G or H:

Remove:

Some German divisions arrive with steps lost. This reflects not only combat losses, but also the personnel herding enemy POWs and keeping supply routes open.

15 Jul

Entry K:

Entry I or J:

Step loss can be applied to any division.

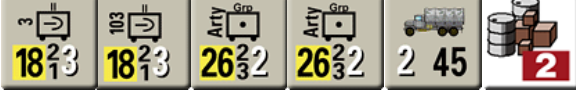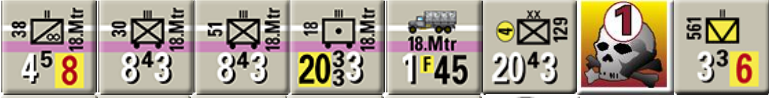**Entry G or H:**

Entry F:

Remove:

19 Jul

Any west edge hexes:

Axis Rail Cap is now 1.
Begin Random Events (3.6).

Entry K or L:

Entry I or J:

Additional 19 Jul Arrivals on next page.

Axis Arrivals Smolensk, page 2

19 Jul, continued
Entry G or H: Any Airbase:

Add to Dead Pile:

22 Jul
Entry K:

Entry F: *Step loss can be applied to either division.*

26 Jul
Entry K: **Entry I or J:**

Entry G or H:

29 Jul
Entry I or J: **Remove:**

1 Aug
Remove:

5 Aug   **Entry I or J:**   **Entry G or H:**   **Remove:**

19 Aug
Begin checks for Variable Exit (3.3c).
Begin checks for Early Decision (5.0b).
No more Special Repls.
No more Guderian & Hoth (3.4).
No more Random Events (3.6).

Entry F:

Entry K or L: **Add to Dead Pile:**

Remove all units from these formations:

3.Pz   4.Pz   12.Pz   17.Pz   18.Pz   19.Pz

20.Pz   10.Mtr   18.Mtr   20.Mtr   29.Mtr   1.Cav

Must total at least 12 steps from these units:

Remove:

10x: 6x:

22 Aug
Entry I or J: **Entry F:**

1 Sep
Entry F:

(unit is returning)