

# Axis logistical charts and values

## Cross-Med shipping (before losses) and coastal shipping capacity:

	Jan	Feb	Mar	Apr	May	Jun	Jul	Aug	Sep	Oct	Nov	Dec
<b>1940</b>	-	-	-	-	-	-	-	-	2-4c	1-2c	2-2c	2-2c
<b>1941</b>	1-1c	2-1c	4-1c	4-1c	3-3c	6-2c	3-1c	4-2c	4-1c	4-1c	4-1c	2-1c
<b>1942</b>	3-1c	3-1c	3-1c	6-2c	4-3c	2-2c	4-3c	3-3c	4-2c	4-2c	4-2c	-

Bold number indicates cross-Med shipping allowance per turn  
Normal type number followed by 'c' is the coastal shipping allowance for the turn

### Axis rail capacity

Benghazi area: 3T  
Matruh Line (only if random event Axis Rail Stock Shipped to Africa occurs): 2T

### Malta air modifiers

Modifier is never greater than +3 or less than -3, regardless of circumstances.

#### Base value (pick the most applicable)

- +3 Axis invasion of Malta successfully concluded
- +2 Active Fliegercorps with no detachments
- +1 Active Fliegercorps with 1 x Bfl 10, 1 x Ju87 detached
- 0 Active Fliegercorps with 1 x Bfl 10, 2 x Ju87, 1 x Ju88 detached
- 1 Active Fliegercorps with 1 x Bfl 10, 2 x Ju87, 2 x Ju88 detached
- 1 Axis invasion of Malta in progress
- 2 No active Fliegercorps (Jan 41 or after) OR active Fliegercorps with 1 x Bfl 10, 2 x Ju87, 3 x Ju88, 1 x He111h detached

#### British modifiers (to base value)

- 1 Commonwealth units occupy or were last to move through Benghazi & all airbases & airstrips north of A37.xx (inclusive) and west of Bxx.30 (inclusive)
- 2 Commonwealth units occupy or were last to move through Benghazi and all airbases and airstrips east of Map A's edge and west of Bxx.30 (inclusive) (excluding airstrips at A17.12 & A1.05)

## Current Malta air modifier

+3

+2

+1

0

-1

-2

-3

### Sicily

Sicilian airbases have unlimited capacity & unlimited free refit ability per turn.

Units awaiting shipment are also considered to be in this box

Sicily has an infinite supply dump.

Active

Inactive

AEP
Tripoli: 57  
Crete: 114

### New

### Old

Move if Old box is empty (not counting repls)

**Repls**  
Place repls directly here (in the Old box), not the New box

### Tripoli

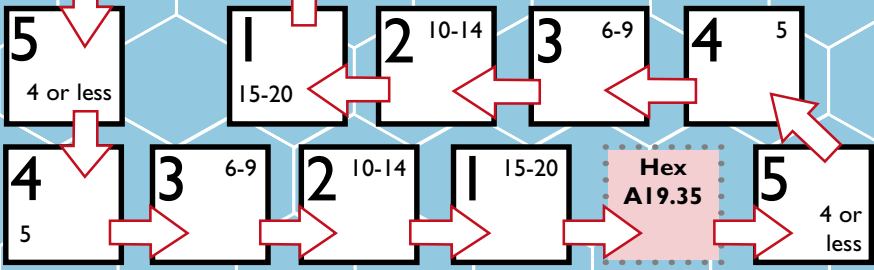
Tripolitania's airbases have an unlimited capacity and a refit ability of 10 per turn.

There is no infinite dump here; pay for refits from available SPs.

Active

Inactive

Port cap: 6



### Malta table

Begin using 1 Dec 1940 (no shipping losses before this date).

<p><b>Two dice (plus Malta modifier)</b></p> <p>0 or less 1 2 (roll one die) 3 (roll one die) 4 5 (roll one die) 6 (roll one die) 7 or more</p>	<p><b>Axis shipping lost</b></p> <p>All 3SPs 1-3 = 2SPs; 4-6 = 1SP 1 = 2SPs; 2-6 = 1SP 1SP 1-5 = 1SP; 6 = no loss 1-3 = 1SP; 4-6 = no loss No loss</p>
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### Axis variable reinforcement table

Begin rolling on date given:

Repls	Italian 1 Feb 41+	German 1 Jun 41+
None	2-9	2-9
1 x Pax	10	10
1 x Pax, 1 x Eq	11	11-12
2 x Pax, 1 x Eq	12	-